

Game Two

Learning outcomes

By playing this game and exploring some of the suggested work surrounding it pupils can be encouraged to learn about:

- The construction of play scripts and the 'behind the scenes' context of Shakespeare's plays.
- The purpose, audience for and context of the Shakespeare's plays.
- How the work of the dramatist is communicated effectively through performance and how alternative staging allows for different interpretations of a play.
- How language creates meaning.
- Speaking confidently and effectively, by rehearsing and performing play scripts. Pupils can be encouraged to discuss language use and meaning, role, intonation, tone, volume, mood, silence, stillness and action to add impact.
- Some of the basic principles of speaking and listening including turn-taking and looking for cues to speak.
- In the game and the exercises which extend it, pupils will encounter extracts from Hamlet, Much Ado About Nothing, Othello and A Midsummer Night's Dream.
- Through the classroom resources pupils can be encouraged to write their own scripts and explore the form and construction of drama.



William Shakespeare

www.playingforshakespeare.org.uk